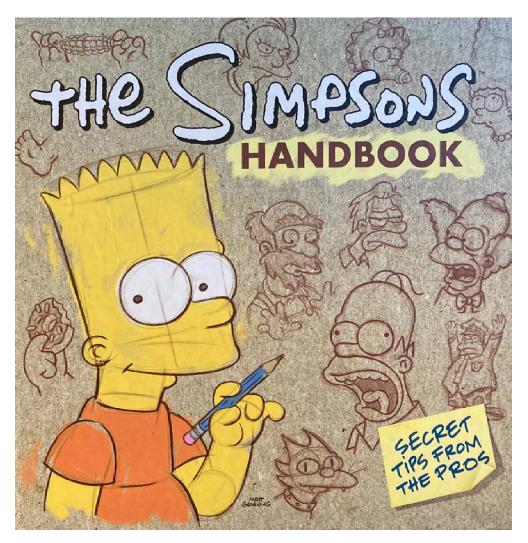
Exploring Ratios and Shapes with



The STEAM Event Lewis and Clark Community College Math Department April 12, 2024 The Simpsons characters are based around common shapes and ratios (like many of our favorite cartoon characters).

<u>The Simpsons Handbook: Secret Tips from the Pros</u> tell us how big Bart's head is in terms of his eyeball (4-and-one-half to be exact) and how big his pupil should be within that eyeball (seven pupils fit across an eyeball).

Bart's head is a cylinder (think tin can) while Marge's head (with hair) is three circles on top of one another, with a bit of backward tilt to give her hair that natural look.

Here are some excerpts from the book to get you started drawing your favorite characters! (Ah, math ...)

Use the templates given for each character to practice.

Take care to place the first eyeball as the Tips from the Pros tells you.

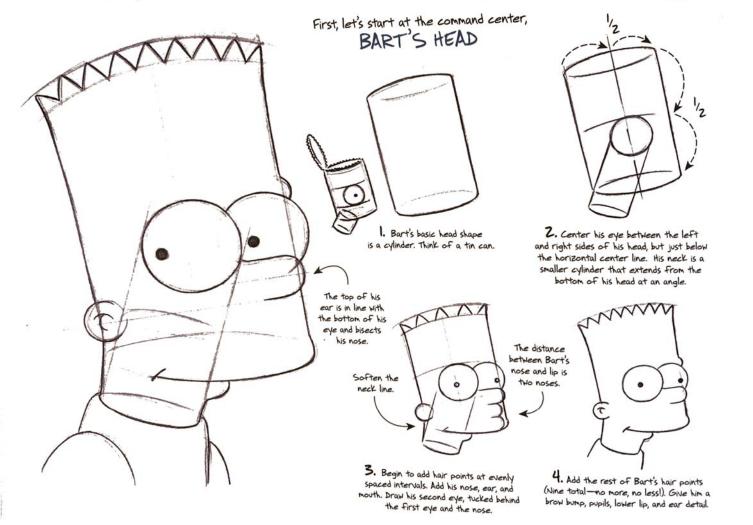
Sketch in the basic head shape. Can you draw a Simpson's nose?

As with math, it's best to use a pencil with eraser.

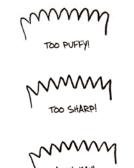
Follow the tips given for each character for the details.



You'll amaze your friends and confound your enemies when you unlock the mysteries of how to draw

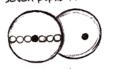


The top of each hair point is rounded and each point bows out slightly.

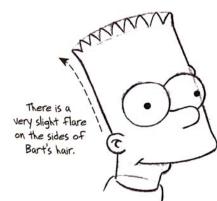


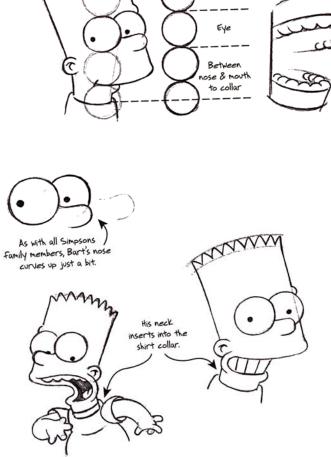
A-OH-KAY!

Bart's eyeball is approximately seven pupils wide...



...like so!





Bart's head is roughly 4 1/2 eyes high.

TANK

Like all the Simpsons characters, Bart's teeth are in a conical arrangement. Whether the mouth is open or closed, they should retain this shape.

Hair &

Forehead

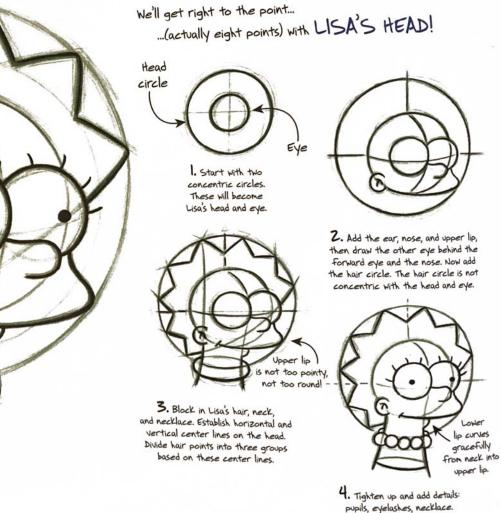


The teeth follow the direction of the neck line.

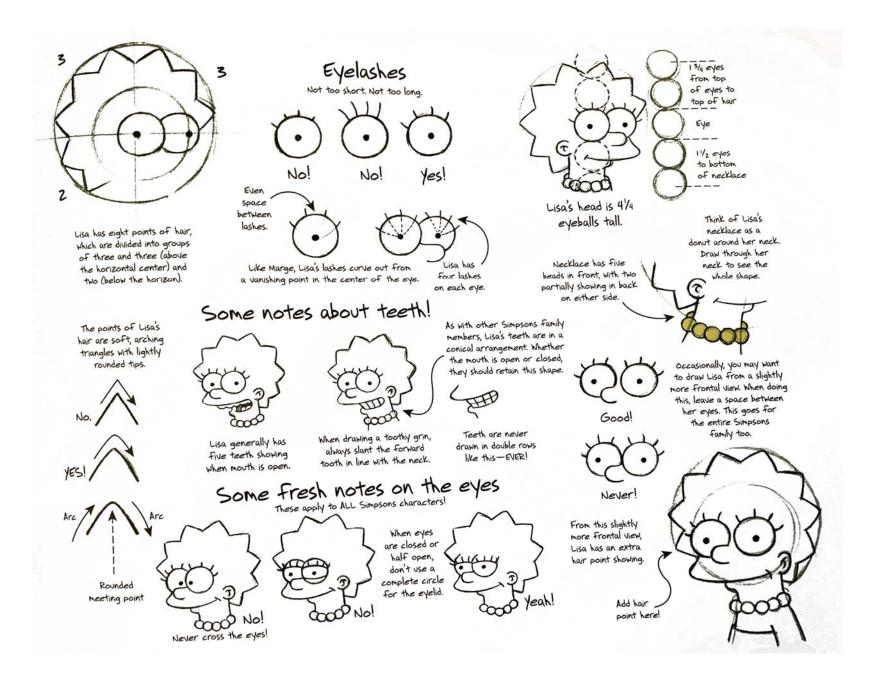
When drawing the classic Bart grin, make sure you have at least three interior tooth lines.

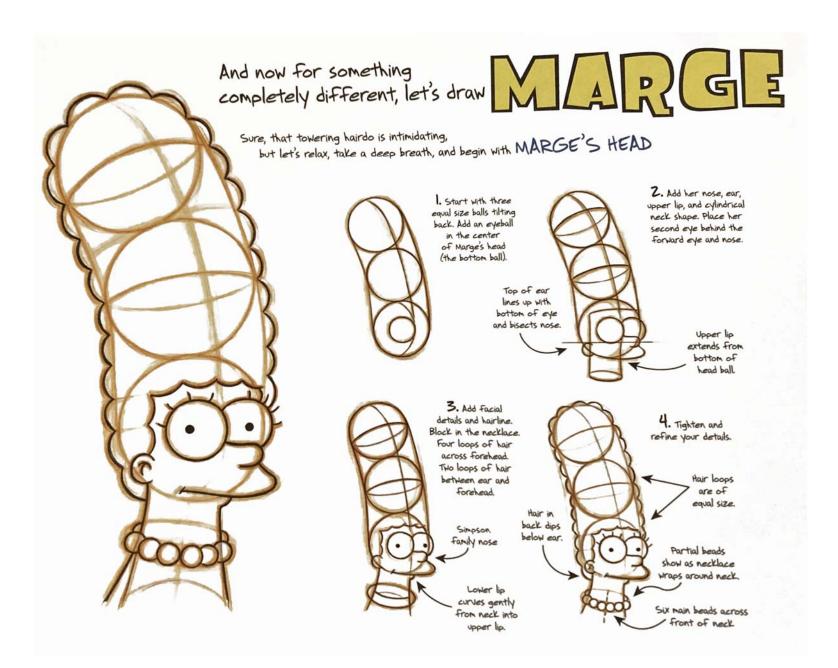
Note also how the spacing decreases as the teeth curve away at the Front.

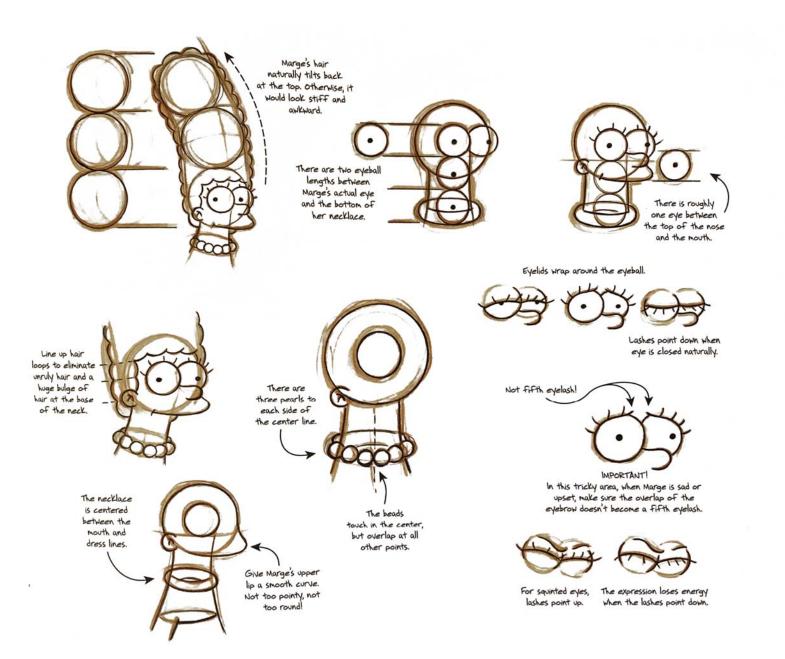












Now it can be revealed... the jealously guarded secrets of how to draw

Let's start with Homer's Head and work our way down from there.

As you can see from the rough construction lines on this drawing, Homer's skull is ball-shaped, but his overall head is sort of like a giant thumb. Once you've drawn that basic shape, you can add all the other details one by one, and Homer's head will begin to take shape, as if by magic!

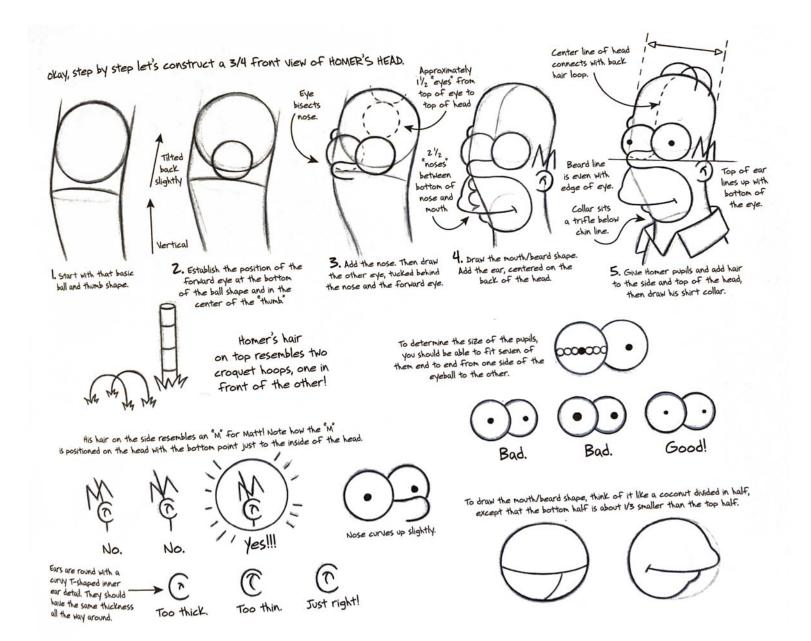
But first, a few ground rules for drawing in the patented Matt Groening style. Notice! Big, bulgy eyeballs are a must! Shapes and sizes may vary, depending on the design of the individual character, but always Keep 'em bulgy! Forehead observe! with hair Matt's characters ALWAYS have an overbite! Eyeball ower head Behold! Less is indeed more! Collar Keep it simple with as few

D

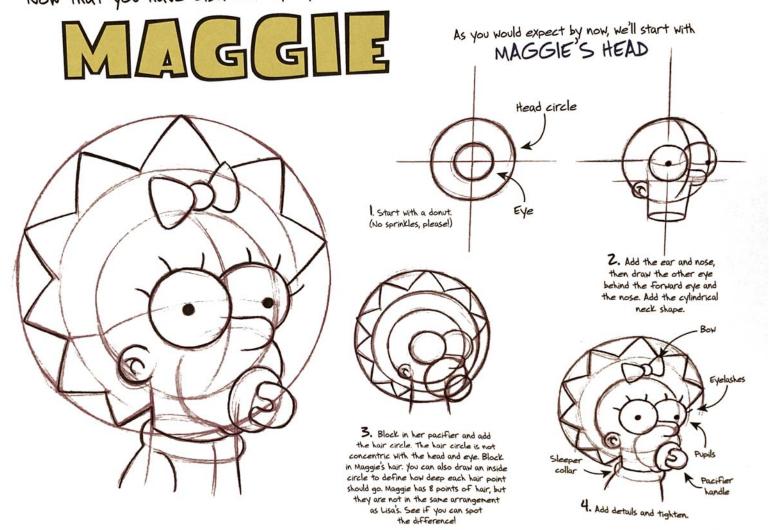
5

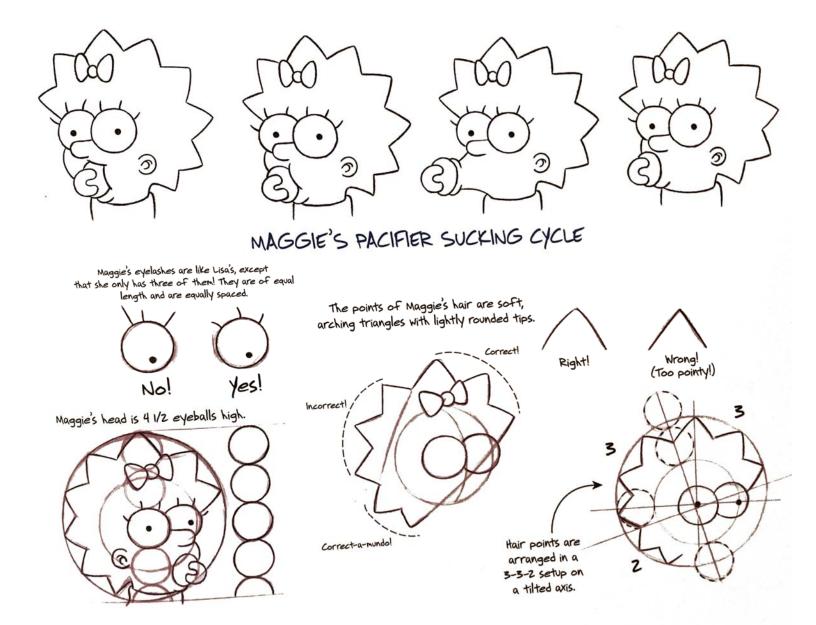
lines as possible!

Approximately six eyeballs high!



Now that you have Lisa down pat, it'll be a snap to draw





Follow the instructions on the previous pages and use these templates. The middle circle is his eye; start there. The rectangle is his head from top to upper lip.

Give the head a little flair at the top corners and add some hair.

Take care of how the ear, nose, and forward eye are arranged in relation to each other.

Experiment with where he is looking!

Follow the instructions on the previous pages and use these templates. The middle circle is her eye; start there.

LISA

Add her nose, upper lip, ear, and other eye.

Try out some variations with eye shapes to show emotion. Draw her eyelashes as shown.

Practice with her hair and necklace.

Follow the instructions on the previous pages and use these templates. Three circles, tilted back, make up her head/hair. The bottom, inside circle is her eye; start there.

MARGE

Give her some hair on the forehead, not too much nor too little. Block details in at first and then refine.

Play with her eyes and lips to display emotion. Can you make Marge scowl?

HOMER

Follow the instructions on the previous pages and use these templates. The overall head shape is "thumb". That middle circle is his eye; start there.

His spacing is described as " $1\frac{1}{2}$ eyes from the top of eye to top of head" and " $2\frac{1}{2}$ noses between bottom of nose and mouth".

Place the hair, beard line, and other details according to the instructions given. Does your Homer have an ear yet? Try to draw his shirt. MAGGIE

Follow the instructions on the previous pages and use these templates. Again, the inside-most circle is her eye; start there.

Add an ear and her nose, followed by the other eye. Give her a cylinder for her neck.

Block in the pacifier and give her hair. Her hair goes in between the two outer circles. Refine the details with the instructions given.

Experiment with her sucking cycle.